FURIDASHI: Drift Cyber Sport Download For Pc [Password]

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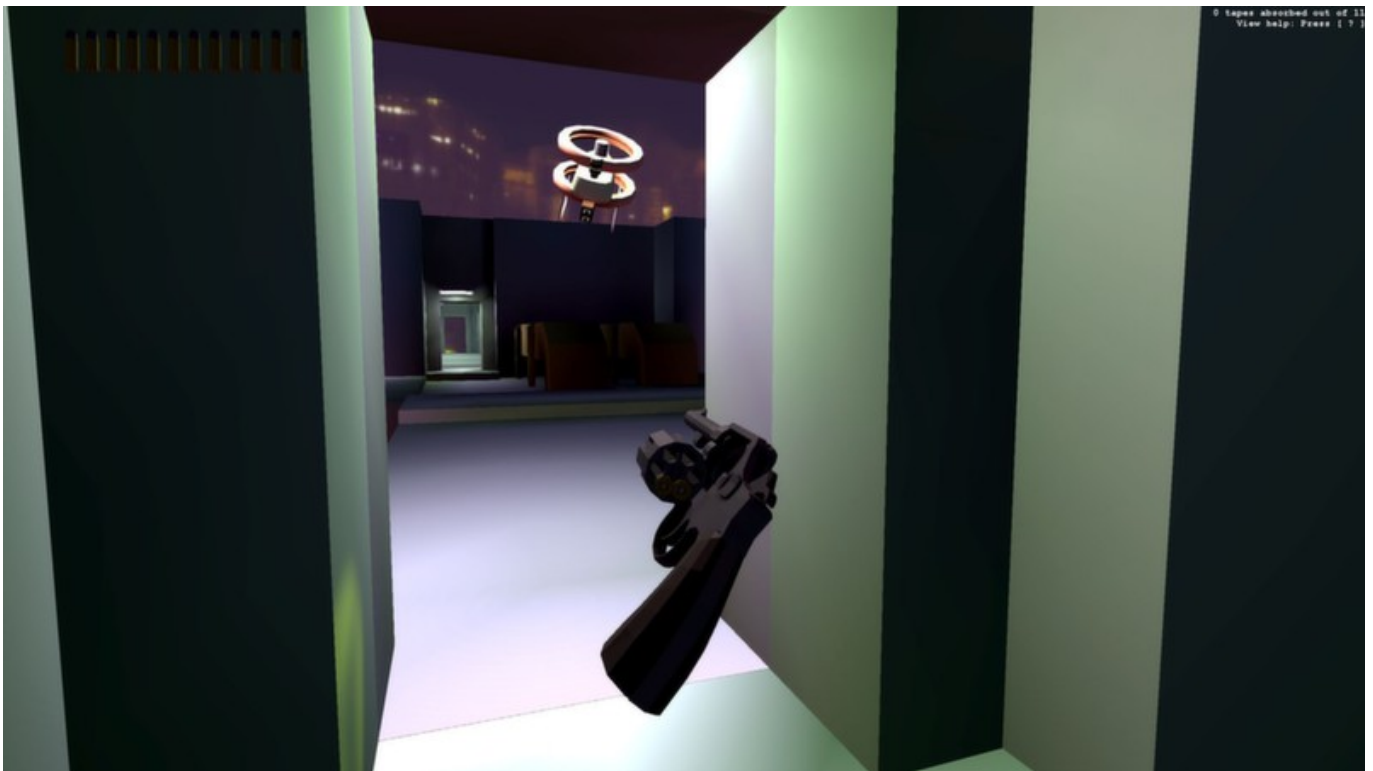
About This Game

FURIDASHI: Drift Cyber Sport is a motorsport simulator for PC on Windows platform

Competitions in drifting as Players vs Players cyber sport challenge. This is a real-time online multiplayer simulator with unique next gen realistic car physics.

TECHNOLOGIES

- VR (Virtual Reality) full support!

- Motion Simulator support (authentic | Sim Tools | GameSTUL.ru)

- Steering wheel full support with detailed feedback

- Keyboard & Gamepad full support

- Gyroscope gamepad support

- Mouse steering support

- Support for resolution 5760x1080 for Triple Screen

GAME MODES

- Online multiplayer with Steam Community functions. Invite friends and get to know the drift fans from around the world in the game and drift together. Network latency is minimized. Tandem Drifting is available as never before!

- Race with ghosts - competitions with entries of real players

- Free Practice

GAMING COMMUNITY

- View players profiles online, add to friends

- Global gaming chat

- Chat room / competition lobby

20 CARS

- All 20 cars are available immediately when buying a game without purchasing DLC

- Japanese, German, American and Russian drift vehicles

- 40 garage slots are initially available for your vehicle collection

12 TRACKS

- Really existing legendary tracks of Japan, Russia and other countries

- All 12 tracks are available immediately when buying the game

WEATHER AND TIME OF DAY

Select the time of day and weather. Different temperatures of air and asphalt affect the operation of the motor and the adhesion of the tires on the road.
Various lighting and atmosphere on the tracks depending on time of day.

PHYSICS AND TUNING

- Absolutely new physics on nVidia PhysX technology guarantees realism

- Swap the engine with changing characteristics and sound. 10 legendary engines

- Improving and tuning the engine, tuning in real time

- Adjustment of suspension / wheel alignment and angles / Toe & camber

- Strengthening the body and the stiffness affects the moment of inertia and the car's rotatability

- Increase the angle of rotation of the front wheels / steering lock

- Clutch and transmission / acceleration of shifting gears / reduced inertia of the transmission (clutch kick)

- Reduce the weight of the car by installing lightweight parts and removing unnecessary elements for better control in drifting

- Selection of tires and settings of pressure in them separately for the front and rear

- All installed parts have their own weight, which affects the overall weight of the car

CUSTOMIZATION

- Create a unique design for your car

- Advanced system of vinyls and painting tools / layers / materials

- Hundreds of new images to be applied to the tools

PROFILES OF PLAYERS

Player profiles are stored in the Steam Cloud. Damage or disappearance of profiles is excluded.
You can play on any computer from anywhere in the world, change the computer and reinstall the operating system.

GAMEPADS AND WHEELS

Support for the keyboard and all types of gamepads, wheels and other controllers.
Support for multiple controllers at the same time (for example, separately the steering wheel, pedals and handbrake).

GIFTS:

For the people that play Peak Angle: Drift Online as a gift ALL DRIFT CARS with unique design from the Premium store are available immediately after buying FURIDASHI: Drift Cyber Sport.

Please enjoy the game and thank you very much for all the support!

Title: FURIDASHI: Drift Cyber Sport
Genre: Racing, Simulation, Sports
Developer:
Drift Physics Crew
Publisher:
Drift Physics Crew
Release Date: 2 Nov, 2017

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Minimum:

OS: XP, Vista, 7, 8, 10

Processor: 2.0 GHz

Memory: 2 GB RAM

Graphics: Nvidia GT610 or AMD HD5450 or Intel HD Graphics 530 with 1GB of VRAM

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 10 GB available space

Sound Card: DirectX compatible sound card

Additional Notes: Supported Graphics Cards: AMD HD5000 Series, HD6000 Series, HD7000 Series, R7 Series, R9 Series
Nvidia GTX400 Series, GTX500 Series, GTX600 Series, GTX700 Series, GTX900 Series Intel HD4000 Series, HD5000 Series

English,Russian

it NOT cool. This game is great. Exellent graphics and fun to play.
Very ploshed and smooth a must buy.. If i could i would slam dunk it into the trash.
But sadly this crap is digital.
One of these games that should be removed from Steam. Or tag it Browsergames?

But, its faaaaar better than Dubstep Absralsa. Oh. Eh, dont, no dont, dont search for that game.
(If you have no money and just want to have 1 or 2 games to flush your time on earth down the toilet, yes, buy this and get as good as you can. You can make it!). All I can say is, I've driven better. It's nice if you wanted it just to add to a collection, but the whistle is rubbish and it just had generic chuffing sounds.

Buy it if you want to complete some steam collection, but if you are a bit more serious, then don't. Its a very good game. Wish there were more free powers though.. Game basically consist of two levels, the first one orients mostly around exploring the level and experiencing a series of horror elements while getting the basic story of the game.

The second level introduces some minor combat elements that don't really significantly contribute to the game while continuing the point and click style level exploration.

My criticism is mostly for the developer to continue to work on his product:

The good:

Sound was a highlight, sound effects and music were above average for a game like this.

Graphics, textures, models, and lighting got the job done.

The basic story was there, told mainly through text, and was adequate. For future iterations or episodes try to make the levels reflect some of the story elements, or use the levels to tell the story instead of the text.

The Bad:

Level design was not conducive to guiding the player well. Often times I found myself clicking around until I found an item or trying to open every door after finding a un-labeled "key". Lighting didn't help with the exploration either, both in the simple sense that often rooms were too dark to see where I was clicking and light was never used to guide the player (maybe a bedside lamp would draw attention to something on a nightstand, etc...) Really work on the creating a level that the player can easily navigate through things like visual cues, giving rooms\/doors\/keys unique attributes, lighting etc...

Combat really didn't add anything. You basically just stand still and plug enemies full of bullets until they disapear. Find a way to make the combat additive, and engaging to the player, or remove it in favor of focusing on something else.

. total♥♥♥♥♥

I like the game very much but do to constant bugs it affects the flow of the gameplay. I do not experience lag spikes or lagging in general like other players just very frequent crashes between load screens. Not sure why. When they push forward for updates to fix some of these issues the community has brought up i will change my review.. The game is what you see as of the store page.

Why should you buy:
+ Highly saturated colours/ vibrance
+ Everything is beautiful including the colours, it's like a sketch with colours in a high graphics way
+ Minimal specs requirements and only 800mb-ish space
+ I don't know if anyone else feels the same, this game indirectly tells us not to give up despite you might not passing the mission at first try, even under different and tough situations, you need to retry and win it
+ Overall: still cute, few buttons needed only, you can play using console too, I'd say 10/10 given that it's free, until now I've passed like four or five missions, suitable for casual gamers and young kids.

Saw the reviews the story is short but I guess if it was to have a price tag, I guess under 3 bucks is considerable, note that there is a deluxe edition DLC too, do hope that more people can play this game and support the creator.. This game is beautiful and really well built and made, as long as you like a lot of time spent on character interaction and a good paced story. I just really loved the mapping, the story, the characters, the themes and plot, the gameplay mechanics, the extra depth and detail put in the game. It's really good!

It keeps you engaged and has been for me a lot of fun. I will admit though, for me, I did not use the crafting feature very much as I rarely felt a need too, but it is optional and if you want to spend time on it there is a good number of items, weapons and equipment you can craft.

I did use it a little near the beginning of the game, as it helped power up my characters then, but after finding specific rarer equipment in chests I preferred to stick to those same weapons over the ones you could craft, until now, near the end, where crafting again is useful.

The level design and the wraith for me were all positives, it just added to the experience for me. There is a lot of battles in this game, and certain battles become lengthy, but with the given mechanics and everything else it is balanced and a lot of fun. You don't feel you are forced to waste time in them, instead they engage you and you can easily enjoy even the more lengthy battles, at least that's my positive experience with the gameplay and mechanics.

Beautifully well made maps. Some of them had slightly odd structures, but I can't complain because I still enjoyed every single map and roaming anywhere.

To sum everything up, you get a good quality game here that I think a majority of people interested in RPG's would really enjoy playing. I definitely would recommend this game.. Frustrating, addictive and cheap. Very nice!. Since its release 20 years ago, this game has never left the #1 spot in my Top 10 favorite games. It is the best game ever created. This is not an opinion, this is empirical fact. The only thing the steam version could have used was online co-op, but this in no way detracts from the majesty of this title. It is apt that a company named 'Treasure' would create the most brilliant gem in all of gaming.